

CATCHING NEW TRICKS

Martin Hořeňovský

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DATA GENERATORS

```
bool is_success_status(int value);

TEST_CASE("Simple generator") {
    auto [input, expected] = GENERATE(table<int, bool>({
        {101, false},
        {200, true},
        {403, false},
        {500, false},
    }));

    REQUIRE(is_success_status(input) == expected);
}
```

```
TEST_CASE("Chaining generators") {  
    auto val = GENERATE(take(10, random(0., 10.)));  
  
    REQUIRE(0. <= val);  
    REQUIRE(val < 10.);  
}
```

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There are more generic generators built-in, e.g.

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map


```
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    REQUIRE(0. <= val);  
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}
```

There are more generic generators built-in, e.g. filter, map, and repeat.

You can also write your own generators.

TEMPLATED TEST CASES

```
TEMPLATE_TEST_CASE("You can have a test across multiple types", "",
                  int, float) {

    std::vector<TestType> vec;
    vec.reserve(5);

    REQUIRE(vec.size() == 0);
    REQUIRE(vec.capacity() >= 5);
}
```

```
using MyTypes = std::tuple<int, float>;

TEMPLATE_LIST_TEST_CASE("You can use existing type lists", "",
                        MyTypes) {

    std::vector<TestType> vec;
    vec.reserve(5);

    REQUIRE(vec.size() == 0);
    REQUIRE(vec.capacity() >= 5);
}
```

```
TEMPLATE_PRODUCT_TEST_CASE("Products of type lists", "",  
                            (std::vector, std::list),  
                            (int, float)) {  
  
    TestType x;  
    REQUIRE(x.size() == 0);  
}
```

There are also macro variants for NTTPs

BENCHMARKS


```
TEST_CASE("Test and benchmark") {  
    REQUIRE(fib(20) == 6765);  
  
    BENCHMARK("fib 20") {  
        return fib(20);  
    };  
  
    REQUIRE(fib(0) == 0);  
}
```

RECAP

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Catch2 contains many cool features

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You can find them through the documentation.

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Or through reading Catch2's test project(s).

THE END

All snippets in this talk can be found at
<https://github.com/horenmar/catch-lightning-talk-snippets>